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User Guide - Autodesk

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3ds Max Getting Started -
Lesson 01 - Touring the UI

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3ds Max 2010 and 3ds Max Design 2010 now made changes that dramatically improve the Biped to FBX Merge-Back workflow. What is the Biped Merge-Back workflow? 3ds Max users can use the 3ds Max FBX Plug-in to export Biped

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Materials - Arnold for 3DS
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This manual introduces
MAXtoA, a plug-in for
Autodesk 3ds Max which
allows you to use the Arnold
renderer directly in 3ds
Max. Before beginning, you

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should read the sections on installation and licensing.. There is also a short introductory tutorial taking new users through the steps necessary to get their first Arnold render using MAXtoA. Also, don't forget to look

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at the T utorials section.

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for 3DS Max User Guide -
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competencies for fundamental-level instruction with Autodesk® 3ds Max for a two-semester class and provides a content framework and reference guide for the Autodesk Digital STEAM Workshop.

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To get the most out of these tutorial topics, we recommend you work through them on your computer using 3ds Max and MAXtoA. Note

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that although 3ds Max and MAXtoA have been used in these tutorials, much of the material is really about Arnold in general and so is also relevant to users of other Arnold software plugins.

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is a physically-based shader
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types of materials. It includes a diffuse layer, a specular layer with complex Fresnel for metals, specular transmission for glass, subsurface scattering for skin, thin scattering for water and ice, a secondary

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specular coat, and light emission.

Tutorials - Arnold for 3DS
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To use legacy shaders with
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This tutorial section presents step-by-step walk-throughs for some of the most common rendering tasks. Some of the tutorials also demonstrate specific usage of V-Ray's features.

Preparation for Rendering.

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These tutorials explain how to prepare a scene for rendering under different circumstances.

Arnold for 3DS Max User
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3Ds; 10 top 3ds Max tutorials This nearly 10-hour guide from Lynda.com covers 3ds Max 2017 from the ground up, providing an overview of the entire package as well as essential skills that 3D artists need

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