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Beginning IOS 5 Games Development provides a clear path for you to create games using the IOS 5 SDK platform for the iPad, iPhone, and iPad touch. You'll learn how to use classes to create game apps, including graphics, and animations. The latest version of Xcode will be used in parts of the book to guide you along the way of building your apps.

Beginning IOS 5 games development : using the IOS 5 SDK ...

picture of what an IOS game looks like. To facilitate this, I have written a complete (though simple) game that will serve as context in the examples, as well as give you a complete game to use as a roadmap in your own game development. The game is called Belt Commander and is shown in Figure 1.

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