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Bundle of Algorithms in C++, Parts 1-5: Fundamentals, Data ...

Details about Bundle of Algorithms in C++, Parts 1-5: Robert Sedgewick is the William O. Baker Professor of Computer Science at Princeton University. He is a Director of Adobe Systems and has served on the research staffs at Xerox PARC, IDA, and INRIA. He earned his Ph.D from Stanford University under Donald E. Knuth.

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Array is a simplest type of data structures and algorithms C++. The array is defined as a Fix-size sequential collection of data elements of the same data type. E.g. a0=12, a1=21, a2=14, a3=15....We can represent one-dimensional array as shown in figure:

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There are good data structure books and good C books, but there's really no point in trying to combine them. If you are having trouble translating the pseudocode from a good algorithms/data structures book into C, I don't think your real problem will be alleviated by having examples in C.

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