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Spanning across computer science themes such as hardware architecture, the operating system, and systems software, the Third Edition serves as a comprehensive introduction to programming. This book strives to create programmers who understand all elements of computer systems and will be able to engage in any application of the field--from fixing faulty software, to writing more capable programs, to avoiding common flaws.

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Chapter 1: A Tour of Computer Systems. 1993 article by Dennis Ritchie on the Development of the C Language. Chapter 2: Representing and Manipulating Information. Practice Problem 2.9: This problem uses the RGB color system as an illustration of a Boolean algebra. Here's a full color depiction of this color system.

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This book (CS:APP3e) is the third edition of a book that stems from the introductory computer systems course we developed at Carnegie Mellon University, starting in the Fall of 1998, called "Introduction to Computer Systems" (ICS).

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Contents Preface xv 1 A Tour of Computer Systems 1 1.1 Information is Bits + Context 2

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