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Hands-On Concurrency with Rust: Confidently build memory-safe, parallel, and efficient software in Rust Paperback – May 31, 2018, by Brian L. Troutwine (Author) › Visit Amazon's Brian L. Troutwine Page. Find all the books, read about the author, and more. See search results ...

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Hands On Concurrency With Rust

Get to grips with modern software demands by learning the effective uses of Rust's powerful memory safety. Most programming languages can really complicate things, especially with regard to unsafe memory access. The burden on you, the programmer, lies across two domains: understanding the modern ...

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Hands-On Concurrency with Rust . Rust Quick Start Guide . Get to Know the Author. Denis Kolodin has been developing high-loaded network applications for more than 12 years. He has mastered and used different kind of programming languages like C, Java, Python and even Go for developing various applications from high-frequency trading robots to ...

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Hands-On Concurrency with Rust

Hands-On Concurrency with Rust. This is the code repository for Hands-On Concurrency with Rust, published by Packt.It contains all the supporting project files necessary to work through the book from start to finish.

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Synopsis Get to grips with modern software demands by learning the effective uses of Rust's powerful memory safety.Key Features Learn and improve the sequential performance characteristics of your software Understand the use of operating system processes in a high-scale concurrent system Learn of the various coordination methods available in the Standard library Book DescriptionMost ...

Hands-On Concurrency with Rust - Free PDF Download

Menu Writing "Hands-On Concurrency with Rust" 07 June 2018 on rust, announcement. Hey, I wrote a book! From late November 2017 to early May 2018 I did very little other than write my book, Hands-On Concurrency with Rust.In this post I'd like to tell you a little bit about the book itself—which, miraculously, is available for purchase—but also the process of writing it.

Writing "Hands-On Concurrency with Rust"

Hands-On Concurrency with Rust. June 6, 2018 scanlibs Books. Reviews Author: ... This book will teach you to how to manage program performance on modern machines and build fast, memory-safe, and concurrent software in Rust. It starts with the fundamentals of Rust and discusses machine architecture concepts. You will be taken through ways to ...

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Hands-On Concurrency with Rust [Book]

Hands-On Concurrency with Rust. By Brian L. Troutwine May 2018. Get to grips with modern software demands by learning the effective uses of Rust's powerful memory safety. This title is available on Early Access.

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Rust stdlib would definitely be in scope. In fact, one person on oss-fuzz team has expressed interest in getting it on oss-fuzz. I've also been experimenting with automatically generating fuzzing targets for libraries with large API surfaces, such as Rust stdlib.

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