

Super Mario Rpg Weapon Guide

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Secrets of the Seven Stars | Super Mario RPG | Weapons

1C-Ultra Hammer(Mario) 1D-Super Slap(Princess) 1E-Drill Claw(Bowser's Best Weapon) 1F-Star Gun(Geno's Best Weapon) 20-Sonic Cymbol(Mallow's Best Weapon) 21-Lazy Shell(Mario's Best, but least predictable Weapon) 22-Frying Pan(Princess's Best Weapon) 23-Hammer: A lucky Hammer!(For Mario. If you time the hit right, you get "lucky") Top 'Geno Whirl' Always Kills

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List of Surprise Boxes in Super Mario RPG: Legend of the ...

Mario in Action! Shopping Guide . Menu Screen . Level up Bonus
Get Ready for Battle! Correctly insert the Super Mario RPG
Game Pak into your Super Nintendo Entertainment System and
move the ... Super Mario RPG: Legend of the Seven Stars - Manual
- SNS

Super Mario RPG Walkthrough

This page contains a list of cheats, codes, Easter eggs, tips, and
other secrets for Super Mario RPG: Legend of the Seven Stars for
Super NES. If you've discovered a cheat you'd like to add to the ...

Here's Some Weapons - Super Mario RPG

This page contains a list of cheats, codes, Easter eggs, tips, and

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other secrets for Super Mario RPG: Legend of the Seven Stars for Wii. If you've discovered a cheat you'd like to add to the page ...

Super Mario Rpg Weapon Guide

Weapons are items used in Super Mario RPG: Legend of the Seven Stars. They can be used to damage enemies and some even have special effects. They can be used to damage enemies and some even have special effects.

List of weapons in Super Mario RPG: Legend of the Seven ...

These P Values are repeated in each weapon's statistics in Part 8 of the guide. Weapon P Timing ----- Hammer (Lucky) 0 Just before Mario swings the hammer Hammer 1 Just before Mario

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swings the hammer NokNok Shell 2 Just before Mario kicks the shell a second time Punch Glove 3 Just before Mario swings at an enemy Super Hammer 4 Just ...

List of weapons in Super Mario RPG: Legend of the Seven ...

RPGClassics.com - Providing RPG info on all your favorite games with a sprinkling of personality

Mario Transmogrification! - Guides - Wowhead

Secrets of the Seven Stars - Paper Mario & SMRPG Info, Secrets and Downloads

Secrets of the Seven Stars | Super Mario RPG | Timed Hit Guide

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50+ videos Play all Mix - Here's Some Weapons - Super Mario RPG YouTube The Title Screen Paradox in Ocarina of Time (Zelda) - Duration: 10:55. SwankyBox Recommended for you

Super Mario RPG: Legend of the Seven Stars - Manual - SNS

For Super Mario RPG: Legend of the Seven Stars on the Super Nintendo, GameFAQs has 66 FAQs (game guides and walkthroughs).

Super Mario RPG: Legend of the Seven Stars — StrategyWiki ...

This guy isn't that hard. Use Mallow's Thunderbolt to get rid of his minions for a little while, then have Mario use Super Jump on him once if you have it. Have Mario do regular attacks while Mallow heals/uses items. His Bodyguards come back eventually, but now as

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soon you get rid of them, they come back so just ignore them.

Super Mario RPG - Legend of the Seven Stars Game Genie ...

www.nintendo.co.jp

Timed Hit | MarioWiki | Fandom

Nintendo Player's Guide (SNES) Super Mario RPG (1996)

Super Mario RPG Weapons

This article is in need of one or more images. Please remove this template once or when images have been added. You can help MarioWiki by adding a preexisting image or by uploading a new one. This page shows the list of weapons that appear in Super Mario RPG: Legend of the Seven Stars. List of...

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Super Mario RPG: Legend of the Seven Stars Cheats - Wii ...

Super Mario RPG: Legend of the Seven Stars is the first RPG featuring Mario characters. Although the game begins much like any other Mario game - with Mario, Peach and Bowser in a normal retrieve the princess situation - the rest of the game takes big leaps from normality.

SNES Cheats - Super Mario RPG Wiki Guide - IGN

In Super Mario RPG: Legend of the Seven Stars, Mario can discover hidden treasure boxes known as Surprise Boxes throughout the Mushroom Kingdom. Surprise Boxes contain various items from Frog Coins, Flowers, powerful healing items, and items used in battle. When Mario jumps at a spot where a Surprise Box is, it

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first reveals itself, and jumping at the revealed Surprise Box allows Mario to ...

Super Mario RPG: Legend of the Seven Stars FAQs ...

Timed Hits appear in every Mario RPG, but mainly in Super Mario RPG: Legend of the Seven Stars, because there are a lot of them.

An example for an attack that needs timing is Super Jump. The weapons can do a big or small amount of damage, depending on are they timed right, or not.

Nintendo Player's Guide (SNES) Super Mario RPG (1996 ...

Mario, a playable character in Super Mario Bros. The player even named the character Mario. Link to Armoury (Armory) (Mario) If you feel like the idea of transmogrification into Mario too, make

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sure to equip one of the following items: This item can be dropped by many monsters in many places but ...

Super Mario RPG: Legend of the Seven Stars - Battle ...

Weapons Armor Accessories Hidden Boxes Minigames Timed Hit Guide NP's Guide's Mistakes Dr. Topper's Quiz MIDI's SMRPG OSV ... Timed Hit Guide. Mario Punch: Press A just before the first punch connects. Hammer: ... Super Mario RPG: ...

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